MURDER AT CLOO HALL
A MERRYMURDER PUZZLE SHEET

A dreadful crime has been discovered at Cloo Hall. Sir Edmund Black, who was leasing the hall, has been found killed. The murder took place during a weekend house party. But which of his guests is the killer? What weapon did they use? And in which room of the hall was the crime committed? Solve the following puzzles and see if you can find out.

ELIMINATION GRIDS
Mark off the suspects, weapons, and locations as you eliminate them.

SUSPECTS

<table>
<thead>
<tr>
<th>Colonel</th>
<th>Madam</th>
<th>Professor</th>
<th>Reverend</th>
</tr>
</thead>
<tbody>
<tr>
<td>Yellow</td>
<td>Orangey</td>
<td>Perpell</td>
<td>Lime</td>
</tr>
<tr>
<td>(big game hunter)</td>
<td>(famous dowser)</td>
<td>(irritable academic)</td>
<td>(the local vicar)</td>
</tr>
</tbody>
</table>

WEAPONS

| Crowbar | Dowsing Rod | Poker | Revolver |

LOCATIONS

| Ball Room | Kitchen | Lounge | Study |

When you think you have solved the case, you can check your solution at www.merrymurder.com/cloohall.html

01 - COLOUR JIG
Can you fit the listed colours into the jig. If you do it correctly, the letters in the starred squares and the circled squares can each be rearranged to spell out things you can eliminate.

TANGERINE

3 LETTERS
RED TAN

4 LETTERS
BLUE PLUM TEAL
GREY PUCE
MINT ROSE
PINK SNOW

5 LETTERS
BLACK MAGNETA
MAUVE
BROWN OLIVE
CREAM PEACH
EBONY SEPIA
GREEN TAUPE
IVORY WHITE
KHAKI SALMON
LEMON VIOLET

6 LETTERS
BRONZE AMETHYST
CERISE ROSEWOOD
COBALT COBALT
ORANGE ORANGE
PURPLE MULBERRY
SALMON SALMON
VIOLET VIOLET
YELLOW YELLOW

7 LETTERS
CRIMSON RASPBERRY
MAGENTA ROSE

9 LETTERS
TANGERINE TANGERINE
02 — RUBY HUNT
Enter the maze by either the black arrow entrance or the white arrow entrance. If you enter a secret passage (marked by a white letter in a black circle), you will emerge at the matching exit elsewhere in the maze. Which of the two entrances leads you to the ruby?

<table>
<thead>
<tr>
<th>BLACK ARROW ENTRANCE?</th>
<th>WHITE ARROW ENTRANCE?</th>
</tr>
</thead>
<tbody>
<tr>
<td>Eliminate</td>
<td>Eliminate</td>
</tr>
<tr>
<td>ANYTHING CONTAINING A “B”</td>
<td>ANYTHING CONTAINING A “K”</td>
</tr>
</tbody>
</table>

A family friendly murder mystery game

MURDER IN AN HOUR...AT CLOO HALL

3 – 10 players

An impromptu, family friendly, quick to assemble, easy to play, murder mystery game

Sir Edmund Black, wealthy newspaper owner, has leased the historic Cloo Hall. He is determined to find a priceless ruby necklace, supposedly hidden there by eighteenth century highway man Thomas Tann. But during a snowbound winter house party, disaster strikes. Sir Edmund is brutally murdered in his study. And one of his house party guests must be responsible...

SUSPECTS
- Lady Teal – Owner of Cloo Hall.
- Colonel Yellow – Retired Big Game Hunter.
- Nurse Whyte – The Colonel’s Devoted Nurse.
- Madam Orangey – Famous Dowser.
- Reverend Lime – The Local Vicar.
- Professor Perpell – Irritable Academic.

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ALSO AVAILABLE
MURDER IN AN HOUR...

...AT THE BAKE OFF  ...WITH ROBIN HOOD
...IN CAMELOT    ...IN SPACE
...AT MONSTER MANSION

www.merrymurder.com
03 – RAMSHACKLE ROOMS
Cloo Hall has lots of ramshackle, sprawling rooms. Can you find them all in the grid below. They can be spelt by moving one letter at a time, either up, down, left or right (but never diagonally). PARLOUR has been highlighted for you. No letter is used more than once. However some letters are not used at all. These unused letters, reading left to right, top to bottom, will help you make some eliminations.

04 – FOOTPRINTS IN THE SNOW
Three suspects have been out walking in the snow. You need to follow them. To follow a suspect’s trail, start on the footprint above their name. Then move the number of squares shown in the direction of the footprint. This will take you to another footprint. Again move the number of squares shown in the direction of the footprint. Keep moving in this way until the suspect either arrives at the snowman or an igloo. Eliminate the suspect who arrives at the snowman.
05 – HIDDEN COLOURS
Inspector Razzle is thinking aloud as he and Sergeant Oscar begin investigating the murder of race horse owner, Sir Basil.

“Time to begin. Dig out your gloves Oscar. Mine are here. Now, what ended the life of this cunning old horse racer? I see there’s a deep wound on his brow. Nasty blow. Hit extremely hard. He’s lost an awful lot of blood. About a quart, I fancy. And there’s a riding spur stuck in his earlobe. I get the impression someone certainly didn’t want you to live, Sir Basil! Very important we have a photo of that spur, please, Oscar. Let’s see, is everything here done? Then let’s consider motive. Colossal money he’s won over the years. Motive might be money. Or love. Or anger. He had a temper like an ogre, you know. He’d rant and scream, berating everyone in sight. Superb lack of self-control! I’m envisaging this case could be quite a little problem. One we’ll enjoy solving!”

Which one of the following colours is not hidden in Inspector Razzle’s speech? You can ignore all punctuation and spacing. CYAN has been highlighted to start you off.

<table>
<thead>
<tr>
<th>AMBER</th>
<th>AQUA</th>
<th>BEIGE</th>
<th>BLACK</th>
<th>BROWN</th>
<th>CARMINE</th>
<th>Eliminate</th>
<th>Col. Yellow &amp; Crowbar</th>
</tr>
</thead>
<tbody>
<tr>
<td>CERISE</td>
<td>CYAN</td>
<td>GOLD</td>
<td>GREY</td>
<td>INDIGO</td>
<td>LEMON</td>
<td>Eliminate</td>
<td>Prof. Perpell &amp; Ball Room</td>
</tr>
<tr>
<td>LIME</td>
<td>OLIVE</td>
<td>ORANGE</td>
<td>PEACH</td>
<td>PURPLE</td>
<td>RED</td>
<td>Eliminate</td>
<td>Dowsing Rod &amp; Lounge</td>
</tr>
<tr>
<td>SALMON</td>
<td>SCARLET</td>
<td>SILVER</td>
<td>TAN</td>
<td>TEAL</td>
<td>WHITE</td>
<td>Eliminate</td>
<td>Kitchen &amp; Poker</td>
</tr>
</tbody>
</table>